

## Telling game 1:

The next short story you will hear is a game. When we recorded it, we forgot to put any sound effects on it. There are just gaps where they should be. So, it's up to you to fill the space with your own sounds. The first time you play this, try these sounds: When you play it again, why not come up with your own sound or words.

Each time the storyteller says 'pirates', one of you has to say:

Yo, ho, ho and a bottle of rum

Whenever the parrot is mentioned somebody has to say:

Pretty Polly, Pretty Polly – Polly wants a cracker

Another sound we need is the pirate captain's wooden leg. Whenever you hear his name – Peg Leg Pete, somebody has to go:

Clomp, stomp, plomp. Dratted woodworm.

In the story, the pirates are searching for buried treasure. Each time it is mentioned, someone has to say:

Pieces of Eight and sovereigns bright – gleaming in the pale moonlight

These treasure-seeking pirates have got a map where X marks the spot. If there are five of you, one person can make the next sound – or if there are four of you playing everyone should say:

It's that-a-way, you smelly fool!

Each time the map is mentioned.

So that's:

Yo, ho, ho and a bottle of rum

Pretty Polly, Pretty Polly – Polly wants a cracker

Clomp, stomp, plomp. Dratted woodworm.

Pieces of Eight and sovereigns bright – gleaming in the pale moonlight

It's that-a-way, you smelly fool!

Ready?

In the old days when seas were high and pirates \_\_\_\_\_1\_\_\_\_\_ bold, there lived a bearded sea captain called Peg Leg Pete \_\_\_\_\_3\_\_\_\_\_. He had spent many years searching for buried treasure-----4----- with his parrot-----2-----on his shoulder. One day he went into a sleepy harbour and found an inn full of pirates----1-----. They were drinking ale, playing dominoes and studying a map-----5-----.

Peg Leg Pete----3----- and his parrot-----2-----went over and brought them all another drink. The pirates-----1----- Tried to hide the map----- But Peg Leg Pete's----- Parrot----- Flew down from his shoulder and grabbed the pirates----- Treasure----- Map----- In his beak.

There was an X that marked the spot where scurvy cut throat, One Eyed John – an old enemy of Peg Leg Pete----- Had buried his treasure----- just before he had been captured and hung by the Preventy men. The X was at the base of a small hill on a tiny island in the middle of the Caribbean Sea. The problem the pirates ----- Had was that none of them had a pirate----- Ship.

They were all meeting in the inn to discuss how they could get to the treasure-----island. As well as the map-----, they had an agenda and a set of minutes from their last sixty three meetings. It seemed that each time they met, the pirates----- all said they same thing. They needed a bold captain with a ship so that they could get to the treasure----- They had even taken out an advert in the pirates----- chronicle, but as no pirates----- could read, no one had applied for the job!

Peg leg Pete----- Seized his opportunity. He pulled out his skull and cross bone flag and signed them all up for a voyage. Each of them made their mark on the agreement. Even the parrot----- left a little stain. They had another drink to celebrate – then some more to toast their success – and some grog to keep out the cold – then a little wine because they liked it and finally a few more ales because these things just have to be done. Then they set sail, by the light of the moon. But they didn't get very far. They had all been drinking so much, they sailed in circles round the Bay and sank.

Peg Leg Pete----- And the pirates----- Were all drowned. The parrot ----- flew away, got married and had three beautiful eggs. The treasure----- Is still buried on the island. And somewhere, still fluttering in the breeze, is the missing map-----